## **Section 4: Social Studies**

This section addresses Cognitive and Social Emotional Development through the content area of Social Studies. The correlations are with the Kindergarten Curriculum Standards in Social Studies.

This section also correlates to **Head Start Performance Standards**:

**1304.21(a)(3)(i)(A)** Grantee and delegate agencies must support social and emotional development by: Encouraging development which enhances each child's strengths by: Building trust.

1304.21(a)(3)(i)(B) Fostering independence;

**1304.21(a)(3)(i)(C)** Encouraging self-control by setting clear, consistent limits, and having realistic expectations;

1304.21(a)(3)(i)(D) Encouraging respect for the feelings and rights of others;

**1304.21(b)(2)(i)** Grantee and delegate agencies must support the social and emotional development of infants and toddlers by promoting an environment that: Encourages the development of self-awareness, autonomy, and self-expression;

**1304.21(c)(1)(iv)** Ensures that the program environment helps children develop emotional security and facility in social relationships;

1304.21(c)(1)(v) Enhances each child's understanding of self as an individual and as a member of a group;

**1304.21(c)(1)(vi)** Provides each child with opportunities for success to help develop feelings of competence, self-esteem, and positive attitudes toward learning; and

1304.21(c)(1)(vii) Provides individual and small group experiences both indoors and outdoors.

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age span	Correlations
VAL				Gazes into caregiver's eyes while being fed  Turns head toward familiar voices	
-EMOTIONAL	<b>6</b>		Responds to familiar adults	Stops crying when familiar voice is heard  Begins to coo or smile when being talked to  Follows the caregiver with eyes  Fusses or cries to gain attention of familiar adults	
/ SOCIAL	Social Studies	Human Interactions/ Culture	Shows awareness of unfamiliar people	Cuddles into a caregiver's shoulder when being held Gazes passively, then begins to fuss when new persons move close Stops cooing and smiling when a new person tries to get her attention Turns head into shoulder of caregiver when a new person approaches Stiffens and leans away when picked up by an unfamiliar person	
COGNITIVE			Shows awareness of other children	Looks in direction of a nearby child  Smiles and coos in response to an older child's attention  Brightens and waves arms in response to a child's smiles	

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age span	Correlations
				Babbles and coos to gain attention of someone nearby	
				Looks intently at the face when talked to by a familiar person	
١.				Smiles when someone familiar smiles or makes gentle, funny faces	
			Engages with familiar	Coos or smiles when talked to	
NO N			adults	Kicks legs or reaches with his arms when he sees a familiar person approach	
Ĕ				Bounces on the caregiver's lap to get attention	
0				Makes loud noises as though trying to talk to someone	
🖺	<b>—</b>			Relaxes when comforted by familiar persons	
\  -E			Hides face in familiar adult's shoulder when the adult is talking with someone unfamiliar		
SOCIAL-EMOTIONAL		Interactions/	Shows awareness of unfamiliar people	Looks curiously at someone who hasn't been around regularly, and clings to familiar adult	
	Socia	Culture		Reaches to a familiar adult to be picked up when a stranger says hello	
l j				Stops activity and stares at a new person entering the room	
[				Cries when greeted by an unfamiliar person	
=				Watches nearby children, and often reaches out	
COGNITIVE /				Looks toward a peer who is actively exploring an interesting object	
l ö			Shows awareness of	Directs smiles and vocalizations toward other children	
			other children	Kicks feet in excitement at the sight of other children	
				Uses hands to explore the face and hair of a peer	
				Watches with an expression of worry if another child cries; may even cry herself	

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age span	Correlations
TIONAL			Shows preference for familiar adults	Actively clings or cries in response to a familiar person saying "good-bye"  Shows great delight when playing peek-a-boo  Checks out the caregiver's reaction before deciding if he should act hurt  Coos or smiles when talked to  Tugs on caregiver or makes noise when feeling ignored  Reaches to the caregiver for comfort when upset or hurt	
COGNITIVE / SOCIAL-EMOTIONAL	Social Studies	Human Interactions/ Culture	Reacts to unfamiliar people	May cry inconsolably when left with a new or unfamiliar person  Plays comfortably in a new setting until the arrival of a new person, then often needs to be comforted or be close to someone familiar  Looks curiously at someone she hasn't seen for a long time, and holds on tightly  Stops exploring or playing in order to watch intently when an unfamiliar person enters the room  Demonstrates joy when the parent/guardian returns after being away for a while	
			Shows awareness of other children	Watches older children play Touches the face and hair of the peer next to him Tries to imitate playing with a toy after watching another person play with it Cries when hearing another child cry Plays with a toy when sitting beside another child who is also playing with a toy Crawls into an adult's lap if the adult is still and interacting with other children	

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age span	Correlations
NAL			Relies on the presence of familiar adults to try things	Explores and experiments with new materials, such as play dough, when the caregiver is using the materials nearby Will crawl or walk through a confined area to reach a familiar person Momentarily stops play to touch base with a familiar adult, and then resumes play when given a reassuring smile or encouraging word by the caregiver Goes to a trusted adult with words or gestures	
/ SOCIAL-EMOTIONAL	Social Studies	Human Interactions/ Culture	Shows awareness of unfamiliar adults	Hides behind his parent but peeks out when a new person says "Hello"  Moves to the other side of the room when an unfamiliar person enters the room  Cries when she sees a face that is very different from what she is used to a beard or mustache (Santa Claus) or a clown  Cries when the parent leaves but will slowly settle down with the help of familiar adult  Allows a stranger to approach when the stranger does something familiar such as wave or play peek-a-boo	
COGNITIVE			Interacts with other children	Looks in the direction of other children playing nearby Reaches out and tugs at another child's hair Offers a toy to another child Hits a child when that child tries to take the toy he is playing with Plays with an older child by following the activities that the older child suggests Reacts with a frown or turns to look when another child cries Plays with a toy when sitting beside another child who is also playing with a toy/ will try to offer the other child the toy or take that child's toy	

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age span	Correlations
ITIVE / SOCIAL-EMOTIONAL	Social Studies	Human Interactions/ Culture	Seeks the support of familiar adults to try things  Acts cautiously around unfamiliar adults  Interacts with other children	Moves toward a toy, but comes back to adult for reassurance before going to the toy; seeks adult contact during time he is playing with an object  Pulls the face of a caregiver toward her when the adult begins to talk to someone else  Cautiously watches the familiar adult talk to a new person, and then slowly begins to interact with the new adult  Acts shy at parties or larger gatherings, and wants to hold onto familiar adult when entering a new group  Keeps one eye on the stranger and does not respond to friendly efforts by the stranger  Plays next to a child for brief periods, but goes back to own play  Watches and begins to play briefly with other children, but tends to become demanding and needs adult redirection of attention  Imitates peers' behavior for short periods of time (can copy hopping like a frog or making sounds like a fire engine)  Makes compromises occasionally, but taking turns is very difficult	
COGNITIVE		History	Begins to recognize routines and to categorize time intervals	Shows increasing memory for details and routines (remembers where things go, goes to wash hands when meal time is announced, gets special item for naptime)	
			Recognizes the changes in environment	Responds with "bye" when reminded that someone is leaving	

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age span	Correlations
NAL			Shows need for familiar adult's approval	Holds on tight to adult in new setting but gradually lets go to explore the environment  Attempts a new behavior but looks to the adult to watch and affirm efforts (climbs to top of slide but wants the adult to watch before sliding down)  Turns to adult for comfort after falling, but goes back to play	
ОТЮ		Human	Shows cautious interest in unfamiliar adults	Approaches a new person efter familiar adult has talked with the	
SOCIAL-EMOTIONAL	Social Studies	Interactions/ Culture	Plays beside other children	Joins a small group in an area and plays for a brief period without a disruption, but mostly plays independently Can play beside another child in a center for longer periods of time without trying to take the other child's toys Can say "no" or "stop" to a child who is taking something he does not want him to, rather than hitting or using physical force Can help other children pick up toys for short time span	
COGNITIVE /			Begins to act independently	Uses words to ask another child to play Insists on doing things "by myself" but needs adult assurance (tries to dress himself and may have things on backward, but refuses help)	
COG			Identifies common events and routines	Knows when it is snack time or meal time Begins to pick up on clues to the routine (puts on coat before going outside)	
		History	intervals	Begins to understand that some events follow a pattern (nap time comes after meal time)	
			Recognizes the changes in environment	Recognizes weather (sees snow and runs to put on coat; sees rain and runs to get umbrella)	

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age span	Correlations	
			Reflects attitudes and behaviors of familiar adults	Acts out different "settings/events" that have happened at home  Uses language appropriate or inappropriate that adults around her use  Tries to do silly things to engage familiar adults		
NAL			Shows cautious interest in unfamiliar adults	Talks to new person if familiar adult is nearby		
SOCIAL-EMOTIONAL	Social Studies	Human Interactions/ Culture	Has capacity to play cooperatively with other children	Joins a small group in an area and plays for a short time; will interact with the persons in the area  Begins to participate in simple group activities (like follow the leader)  Has a better understanding of waiting a moment and taking turns; can play with another child and not take the materials  Talks with a peer using shortened sentence structure, but has ability to communicate his wants and needs		
SO(	ocial			Begins to act independently	Enjoys doing things independently ( can pick up trash and throw it away without help); seeks recognition of successes	
_	Sc		Identifies common events and routines	Recognizes routines; following the routines becomes very important		
COGNITIVE		History	Begins to categorize time intervals	Comprehends the details of the daily routines and is aware when the details are not followed		
OGN			Recognizes the changes in environment	Points out that something is missing from a table, puzzle, etc.		
Ö			Begins to understand	Recognizes environmental symbols and print (arches are McDonalds and Wal-Mart sign means going shopping)		
			and recognize familiar localities	Associates riding in different vehicles with arriving at different destinations (a ride in the car means going to the store; the school bus ride means going to "school")		

Social Studies for 36 through 48 months (3 years to 4 years)

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age span	Correlations
				Begins to recognize likenesses and differences in others	
I ≰	A		Discriminates individual,	Begins to understand family structures and roles	
			culture and community	Draws self, usually with head and not much detail	
≥		Acts out family roles in dramatic play center	Acts out family roles in dramatic play center		
SOCIAL-EMOTIONAL	Studies	Human Interactions/ Culture	Develops growing awareness of jobs and what is required to perform them	Participates in classroom jobs	
I ≰	tuc		lm · · · · · · · · · ·	Follows simple class rules	
	S			Participates in class clean-up or group activities	
	cia			Understands that there is no hitting because it hurts	
<b>5</b>	Social			Learns to wait (for a short period of time) for her turn  Knows when it is snack time or meal time	
IVE			Identifies Common Events and Routines	Recognizes routines of washing hands before eating or brushing teeth after meals or before bed time	
		History	Begins to categorize time intervals	Uses the word "today," or "day" and "night" to talk about time of day; sometimes uses the wrong term	
000	COGNITIVE		Recognizes the changes in environment	Recognizes that it is rainy, sunny, hot and cold	

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age span	Correlations
			Discriminates individual,	Recognizes own gender  Begins to understand family structures and roles	
1 .			Notices similarities and differences in people		
<del> </del>			ountare and community	Plays and acts out family roles in dramatic play center	.01
ON'			Develops growing	Participates in classroom jobs	), K.1
		Human	what is required to Chooses "leader" or "hoss" for activity	K.5.0	
	Idies	Interactions/ Culture		Chooses "leader" or "boss" for activity	K.3.02; .c/d
👜			Pogine to understand the	Helps make and follows class rules	
				Places personal symbol at interest area to denote her place	
1 😤	Stu			Participates in class clean-up or group activities	
SOCIAL-EMOTIONAL	Social Studies			Can state a rule and simply explain the "why" of rule, e.g., Don't push because someone will fall.	
%	So			Learns to wait (for longer periods of time) for his turn	
l j			Identifies common	Understands that the day follows a schedule	
<u> </u>			events and routines	Understands and can predict the next events that will happen in the day	
COGNITIVE		History	_	Uses terms "today." "tomorrow," "next time" with some accuracy	
		instory	intervals	Begins to understand concepts of before and after	
			Recognizes the changes	Recognizes that it is rainy, sunny, cool, hot	
			in environment	Begins to recognize seasons (if he lives in a place where seasonal differences are apparent)	Sc

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age span	Correlations
SOCIAL-EMOTIONAL	ies	Geography	Begins to express and understand concepts and language of geography in the context of her classroom, home and community	Recognizes common features in his immediate environment (playground, library, restroom)  Creates drawings of home, school, etc.; can make simple map of home to show different areas and talk about what is in those areas (stove in kitchen)  Identifies important or familiar landmarks (fire house, grocery store, etc.)  Identifies common features of local landscape (houses, streets, buildings)	Social Studies K.3.01
SOCIA	Social Studies		that people need food,	Begins to understand that people need nutritious food Understands that he must put on a coat and warm shoes in cold weather Understands that people need a place to live	.01/03,
COGNITIVE / 8	So	Economics	Begins to understand what services the community workers provide	Understands that fire fighters help others in many ways  Understands that police officers help people in different ways  Begins to understand that there are other community workers that help his community	Studies K.2 Hlth K.4.0
000			Begins to understand the concept of money	Understands that money can buy items  Understands that some items cost more than others	Social